



**The Commissioners of St. Michaels Public Meeting Agenda  
Thursday, March 23, 2017  
Edgar M. Bosley, Jr. Municipal Administration Building  
300 Mill Street, St. Michaels, MD**

**THE PUBLIC IS ASKED TO TURN OFF ALL ELECTRONIC  
DEVICES PRIOR TO THE START OF THE MEETINGS**

**10:00 a.m. -- COSM Special Working Session on Budget FY18**

**I Call to Order**

**II Pledge of Allegiance**

**III Public Working Session on the Budget**

- **Fiscal Year 2018 Budget**

Areas of concentration for this work session are Police, Public Works and Water Dept.

10:00 – Public Works and Water Dept.

11:00 – Police Dept.

**IV Comments from the Public (Residents and Taxpayers)**

**V Comments from the Commissioners**

**VI Announcement of Future Meetings/Events:**

- **Next Budget Sessions in Town Office:**
  - **TENTATIVE Tuesday, March 28, 2017 – 10:00**
  - **Public Hearing – Wednesday, April 12, 2017 – 6:00 – Town Office**
  - **Vote – Wednesday, April 26, 2017 – 6:00 – Town Office**

**VII Adjournment**

**PUBLIC PARTICIPATION during working sessions:**

Members of the public may make comments and ask questions about items appearing on the “Consent Agenda” when they are presented.

While the commissioners are considering listed discussion topics, members of the public may be invited to participate because of a special knowledge the commission may need. Others may be recognized and permitted to participate at the discretion of the President.

All other comments from the public will be taken during the period set aside for “Comments from the Public” at the end of the meeting.

To be recognized, a member of the public should raise his or her hand and wait to be recognized by the President. These meetings are intended to be less formal than legislative sessions in order to permit some healthy give-and-take. Limited and civil discussions among the public and commissioners will be permitted by the President if he believes they are useful in exploring the topic. However, comments and questions should be kept brief and to the point.